Summary Expenditure Account Year ended 31st March 2023	YEAR	2022	2023	BUDGET		
BUDGET REVIEW DOCUMENT					and the state of t	
Current Account - 38777468   Louds	Budget 2022 2023 *	Expenditure	Budget	Forcast to	Budget *	Guidance on expenditure
Precept amount	20,000				20,500	20,500 Precept annual income amount
Expenditure :-						-
Clerk's Salary	3,736	1,610	2,125	1,750	3,750	3,750 Clerk annual salary
HMRC	700	402	298	434	836	836 Clerk salary tax deductions
	4,436	2,012		2,184	4,586	4
General & Administration :						
Postage & Admin.	350	189	161	100	300	300 Administration & Stationery costs
Legal & Website Admin.	500	692	-192	0	700	700 Website maintenance fees
Professional fees & Subscriptions	100	0	100	0	500	500 CALC / SLCC & Audit fees NEW
Elections & Adverts (See EMF A/c2)	0	0	0	0	400	400 Advertisement - Grass tender
Training & Expenses	800	364	436	50	450	450 Training costs & Travel expenses
	1,750	1,245		150	2,350	
Contracts:			*			
Grasscutting	4,250	2,700	1,550	1,445	6,000	6,000 Grasscutting Contract costs
Dog Bin cleansing	500	728	-228	0	750	750 Dog Bin cleansing charge
Insurance	1,150	790	360	0	1,100	1,100 Combined Insurance Policy
Play Equipment inspections	0	500	-500	0	400	400 Equipment Insp. contract NEW
Public Works Loan Board repayments	5,464	2,732	2,732	2,732	5,464	Loan repayments (PWLB)
Maintenance & equipment	2,500	368	2,132	2,100	3,000	3,000 General repairs / installations
	13,864	7,818		6,277	16,714	
Other Payments :						
Grants & Donations	300	600	-300	0	750	750 Hall hire & graveyard costs
Newsletter printing	400	0	400	200	400	400 Newsletters & Flyers costs
Projects	1,000	0	1,000	0	1,000	1,000 Projects - Engagement
Community Action Team (CAT)	1,500		1,500	50	1,500	1,500 Community (previously Projects)
Big Event	1,000	0	1,000	0	1,000	1,000 Community Event costs
Neighbourhood Dev. Plan	250	0	250	0	250	250 (NDP) & Parish Plan expenditure
BOTHER 22/23	500	0	500	0	500	500 Projects Climate Emergency
Vat recoverable amount 2022 2023	0	0	0	0	0	(Exclude Vat costs recovered
	4.950	600		250	5,400	